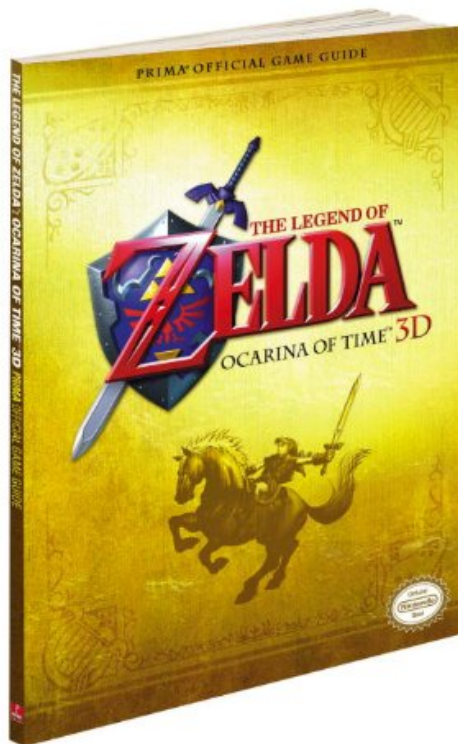
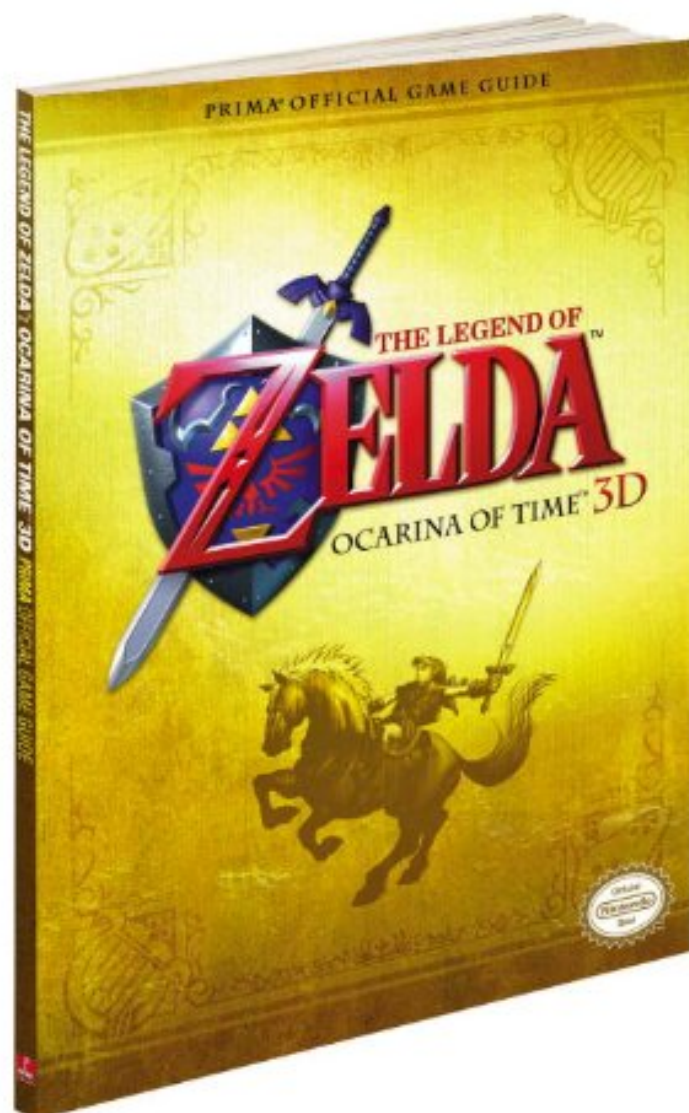


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26 of 27 people found the following review helpful.

Very informative, well worth the money.

By Z. Carmichael

I was a bit reluctant about purchasing this at first, given Prima's notorious reputation. In my experience, their guides have been pretty terrible compared to ones like the official Nintendo ones. However, Nintendo stopped producing guides a few years ago, so we're pretty much stuck with brands like Prima and BradyGames. That said, I was very much surprised when I began using this.

Firstly, let me just say that Ocarina of Time itself doesn't really require a strategy guide; the game is fairly straightforward. This is really a collector's item. I bought it to have the heart piece and skulltula locations nearby while playing. In terms of information, this guide does a wonderful job. It's very easy to understand, and it's composed of five different sections, including one dedicated to Master Quest (the 2nd quest in the game).

I don't really have any complaints about this guide. Is it worth the standard twenty dollar price tag of a strategy guide? Probably not. You can find all of this information (and way more) on websites like GameFAQs, but this is a convenient reference to go by. If you think you'll want to do a complete run of this, I would definitely recommend it, but if you just want to do the story, then I say play the game without the guide so you'll have more fun.

7 of 8 people found the following review helpful.

Very comprehensive guide

By Victarion

Okay so I definitely bought the 3DS just because Nintendo decided to remake Ocarina of Time. Needless to say anymore about that, I will mention that this was one of my favorite games to play when I was younger. I actually still have two excellent condition guides from the N64 edition of this game. 1st I have the BRADYGAMES Official strategy guide and second I have the Official Nintendo Player's guide.

This new Ocarina of Time game guide created by Prima is amazing. It is so much more comprehensive of the entire game than either of the other two books. There are no details left out, the people at Prima definitely spent a lot of time orchestrating this book. The maps are all clearly and accurately marked so that you can find anything you are looking for whether it be a gold skulltulas, a heart-piece, or just a treasure chest in a dungeon. The older books that I have are each lacking in their maps and side-quests. Not to mention that the older books don't even cover the Master's quest found on the 3DS edition of this game. In addition to that the older books don't have nearly as much information about finding items and collecting skulltulas, or how to make your way through the temples. Plus the button system to play the songs for the ocarina are completely different. Clearly the strategy guides that are made today are quite a bit better than the older ones.

I bet if you wanted to you can look around on the internet and find all of this information for free, but it wouldn't be as well organized and you would probably end up having to use multiple sources, which when I'm playing a game I find to be a pain in the butt. This book has an excellent table of contents right in the front that will direct you to find whatever you're currently looking for. The guide basically has a step by step strategy you could just read along and do exactly what it says or you can find your way through the castle and when you get stuck just find where you are at and read the book. The guide has mini small paragraph by paragraph explanations that assist you along the way, that can easily be skipped if you want to.

So basically if you're wanting to have a comprehensive guide of this game, in a neat, well organized, colorful book then I would definitely recommend this Strategy guide. It's not too expensive either. This book is packed with useful data in a well organized fashion. So if you are like me and you enjoy having a nice strategy guide book then I would recommend getting this one.

2 of 2 people found the following review helpful.

Helpful Guide to a very enjoyable game

By Paul F. Brooks

So you have never purchased one of those computer game guides. I know, you say those books are for amateurs and softies who can't figure out things for themselves. Real gamers don't need to be told what lever to push or goon to crush to receive the next magic pellet - they should be able to figure it out all by their lonesome. Well, there is some validity to that POV and I will not try to convince you otherwise.

For the rest of us who may enjoy a particular game a well-illustrated guide complements the pleasure of playing. Having read many Zelda/Link guides very carefully I am aware that there are many aspects to those games that are not apparent- in fact unless you were informed you would completely miss out on some very cool aspects of the game.

My time is limited so my interest here is more with collecting the Zelda/Link games and guidebooks. I like the continuity of the game franchise, the creativity of the game play and the high quality of the artwork both in the games and the guidebooks. The "Ocarina of Time" guide keeps the high standards of other Zelda/Link books and will enhance your game play.

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